

8040 S. 6th St. Oak Creek, WI 53154 (414) 766-7000

TOURISM COMMISSION

Civic Center Tower Room May 8, 2023 8:30 A.M.

Michael Grab Melissa Rasmussen Jim Ruetz Clint Wills Vacant Daniel Bukiewicz – ex-officio Doug Seymour – ex-officio Andrew Vickers – ex-officio

The City's Vision

Oak Creek: A dynamic regional leader, connected to our community, driving the future of the south shore.

The Tourism Commission's Mission

To direct hotel/motel tax dollars to grow tourism and economic vitality by promoting leisure, sports, and business travel, resulting in prosperity for Oak Creek businesses, organizations, and the people who live and work in our community.

- 1. Call to order and roll call.
- 2. Approval of Minutes
 - a. March 13, 2023.
- 3. Nominations for Chair, Vice-Chair.
- 4. Appointment of Chair.
- 5. Appointment of Vice-Chair.
- 6. Informational and discussion items:
 - a. Sport ETA joint marketing collateral.
 - b. City's adopted 2023-2027 Strategic Action Plan.
 - c. Tourism Commission room tax revenue allocations.
- 7. Adjournment.

Dated this 5th day of May, 2023.

Public Notice

Upon reasonable notice, a good faith effort will be made to accommodate the needs of disabled individuals through sign language interpreters or other auxiliary aid at no cost to the individual to participate in public meetings. Due to the difficulty in finding interpreters, requests should be made as far in advance as possible preferably a minimum of 48 hours. For additional information or to request this service, contact the Oak Creek City Clerk at 766-7000, by fax at 766-7976, or by writing to the ADA Coordinator at the Oak Creek Health Department, 8040 S. 6th Street, Oak Creek, Wisconsin 53154. It is possible that members of and possibly a quorum of members of other governmental bodies of the municipality may attend the above-stated meeting to gather information; no action will be taken by any governmental body at the above-stated meeting other than the governmental body specifically referred to above in this notice.